

# **ADOBE® FRAMEMAKER® 12 INI Reference (excerpt: ditafm-output.ini)**

© 2015 Adobe Systems Incorporated. All rights reserved.

Adobe, the Adobe logo, and FrameMaker are either registered trademarks or trademarks of Adobe Systems Incorporated in the United States and/or other countries. All other trademarks are the property of their respective owners.

This Work is licensed under the Creative Commons Attribution Non-Commercial 3.0 License. To view a copy of this license, visit <http://creativecommons.org/licenses/by-nc-sa/3.0/>

# Contents

<b>Chapter 1: ditafm-output.ini</b>	
Create ditamap-to-book output .....	1
ditafm-output.ini sections and flags .....	2

# Chapter 1: ditafm-output.ini

## Create ditamap-to-book output

You can configure the generation of the output from a ditamap. Using the *ditafm-output.ini* file (at `%APPDATA%\Adobe\FrameMaker\<Version Number>`), you can configure the various options for your output, such as:

- Type of output to generate (book with FM components or compound FM document)
- Templates to use for chapter, section, subsection ToC, index, and front matter in the generated book
- Chapter numbers, pagination, para numbers, footnotes, and table footnote numbers

### Save ditamap as Book <Version Number> with fm components

You configure the output using the *ditafm-output.ini* file at `%APPDATA%\Adobe\FrameMaker\<Version Number>`.

Once you have set the configuration in *ditafm-output.ini* file, with a ditamap in focus, do the following:

- Select File > Save Ditamap As.
- In the Save Document, select *Book <Version Number> with fm components*.
- Click Save.

FrameMaker generates a book from the ditamap in focus.

### Configure the output

The main options in the *ditafm-output.ini* file are:

Option	When set to 0	When set to 1
GenerateFlatBook	Creates a nested book from a ditamap retaining its structure, hierarchy, and levels.	Creates a flat book from a ditamap, where All topicrefs are flattened at the chapter level.
SavePDFViaBookRoute	Generates a compound .fm document and then a PDF	Generates a book and then PDF. Use this option if you need book components, such as index, ToC, and FrontMatter.
MapTableTitletoFMTableTitle	Does not repeat title of table when a table continues across multiple pages	Repeats title of table for multiple pages when the table breaks across multiple pages
MoveFigureTitleToFollowImage	The figure titles appear in the output book as they are in the ditamap.	Moves the figure title to below the image in the generated file. (In DITA, by default the figure titles are placed above the images).

The section “[ditafm-output.ini sections and flags](#)” on page 2 includes details of all the flags in the ditafm-output.ini file.

# ditafm-output.ini sections and flags

## [General Options]

### SavePDFViaBookRoute

When set to *0*, generates a compound .fm document and then a PDF

When set to *1*, generates a book and then a PDF. Use this option when you need book components, such as index, ToC, and title page, in your output.

### TemplateDir

The directory where FrameMaker locates all the template files, such as for Chapter, section, ToC, Index, for generating the output.

### RemovePrologInOutput

*0* retains the prolog element in the output.

*1* removes the prolog element from the output. The prolog element is in the beginning of DITA files and includes metadata, such as Author and Copyright.

### MapTableTitleToFMTableTitle

*0* does not map the Dita <title> element to the FrameMaker table title.

*1* maps the Dita table title to FrameMaker table title in the output. If the table spans multiple pages, the table title repeats for each page. The format of the table title for continued pages is *Table <table number>: <table title> (Continued) (Sheet x of y)*. Further, the table title can be controlled with the following flags: [AddVariablesToTableTitle](#) and [TableTitleFormatting](#).

### AddVariablesToTableTitle

Add the value Continuation or Sheet. Or add both delimited by pipeline (Continuation|Sheet).

*Continuation* adds *(Continued)* in the table title when table spans multiple pages.

*Sheet* displays *(Sheet x of y)* if the table spans multiple pages.

### TableTitleFormatting

When set to *FromTableFormat*, the table title takes its formatting from the relevant table format.

When set to *FromTitleElementFormat*, the table title takes its formatting from the title element format in the EDD.

### MoveFigureTitleToFollowImage

*0* keeps the image title above the image.

*1* keeps the image title below the image.

### CompositeDocTemplate\_1.1

The name of the composite document template for DITA 1.1. The directory is set in the [TemplateDir](#) flag.

The composite document template is used when creating a composite doc from ditamap or a flat book from ditamap.

### **CompositeDocTemplate\_1.2**

The name of the composite document template for DITA 1.2. The directory is set in the [TemplateDir](#) flag.

The composite document template is used when creating a composite doc from ditamap or a flat book from ditamap.

### **DropBannerText**

*0* retains banner text in the output.

*1* drops the banner text in the output.

For more information on banner text, see [FrameMaker Help](#).

## **[BookWithFM-General]**

### **PerformPostProcessing**

Post processing includes all the processing of the book file output according to the ditafm-output.ini, such as:

- Applying templates for title and chapter pages
- Adding indexes, tables, and lists
- Applying page numbers across the book
- Managing pagination
- Creating title pages for folder/main book/child book.

When set to *0*, FrameMaker does not perform post processing.

When set to *1*, FrameMaker performs post processing.

### **GenerateFMComponentsAtOneLoc**

*0* generates the book components at the location of the relevant input DITA files.

*1* generates the book components at a single location where the book is saved.

### **GenerateFlatBook**

*0* generates a nested book from a ditamap retaining its structure, hierarchy, and levels.

*1* generates a flatbook from a ditamap, where all topicrefs are flattened at the chapter level.

### **GenerateTOC**

*0* does not generate a ToC in the output.

*1* generates a ToC in the output.

### **GenerateIndex**

*0* does not generate an index in the output.

*1* generates an index in the output.

### **GenerateIndexOfAuthors**

*0* does not generate an index of authors in the output.

*1* generates an index of authors in the output. The author names are picked up according to the Author marker type.

To generate an index of authors specify the following also:

Section	Flag
[BookWithFM-IndexOfAuthors]	Template
	MarkerTags

### GenerateIndexOfSubjects

0 does not generate an index of subjects in the output.

1 generates an index of subjects in the output. The index is created with the marker entries of type Subject.

To generate an index of subjects, specify the following also:

Section	Flag
[BookWithFM-IndexOfSubjects]	Template
	MarkerTags

### GenerateIndexOfMarkers

0 does not generate an index of markers in the output.

1 generates an index of markers of type Index.

To generate an index of subjects, specify the following also:

Section	Flag
[BookWithFM-IndexOfMarkers]	Template
	MarkerTags

### GenerateIndexOfReferences

0 does not generate an index of references in the output.

1 generates an index of references, such as an index of fonts, in the output. The references can be of different types, such as imported graphics, fonts, text insets, unresolved cross references.

To generate an index of subjects, specify the following also:

Section	Flag
[BookWithFM-IndexOfReferences]	Template
	References

### GenerateListofFigures

0 does not generate a list of figures in the output.

1 generates a list of figures in the output.

To generate a list of figures, specify the following also:

Section	Flag
[BookWithFM-ListofFigures]	Template
	ElementTags
	ParaTags

### GenerateListofTables

0 does not generate a list of tables in the output.

1 generates a list of tables in the output.

To generate a list of tables, specify the following also:

Section	Flag
[BookWithFM-ListofTables]	Template
	ElementTags
	ParaTags

### GenerateListofPara

0 does not generate a list of para in the output.

1 generates a list of paras used in the output.

To generate a list of para, also specify the template in the [Template](#) flag in the [BookWithFM-ListofPara] section.

### GenerateListofParaAlphabetical

0 does not generate an alphabetical list of paras.

1 generates an alphabetical list of paras in the output.

Also, specify a template in the [Template](#) flag in the [BookWithFM-ListofParaAlphabetical] section.

### GenerateListofMarkers

0 does not generate a list of markers in the output.

1 generates a list of markers in the output.

The marker types to include in the list are specified in the [Template](#) flag in the [BookWithFM-ListofMarkers] section.

### GenerateListofMarkersAlphabetical

0 does not generate an alphabetical list of markers in the output.

1 generates an alphabetical list of markers in the output. Also, specify a template in the [Template](#) flag in the [BookWithFM-ListofMarkersAlphabetical] section.

The marker types to include in the list are specified in the [MarkerTags](#) flag in the [BookWithFM-ListofMarkersAlphabetical] section.

### GenerateListofReferences

0 does not generate a list of references in the output.



*1* generates a list of references, such as list of fonts or unresolved cross references, in the output. Also, specify a template in the [Template](#) flag in the [BookWithFM-ListOfReferences] section.

The references to include are specified using the [References](#) flag under the [BookWithFM-ListOfReferences] section.

### **GenerateBookTitlePage**

*0* does not generate a book title page in the output.

*1* generates a book title page in the output.

### **GenerateChildBookTitlePage**

*0* does not generate title pages for child books in the output.

*1* generates title pages for child books in the output.

### **GenerateFolderTitlePage**

In case topichead element is used to create hierarchy in your ditamap, set this flag as *1* to create title pages as templates for folders.

### **ApplyOutputTemplate**

*1* applies the following output templates in the folder specified as *TemplateDir* to the output:

- Chapter
- Section
- subsection

This flag does not affect the generated book components such as ToC, Index, and title pages.

### **OutputFilesOrder**

Specify the order of the files in the output. Use the following values delimited with pipelines to specify the order:  
*BookTitle|TOC|Files|ListofFigures|ListofTables|Index.*

### **TemplateImportFlags**

Specify which all formats you want to import from the publishing template. Use one or more of the following values delimited by pipelines (the order is irrelevant):

*PGF|FONT|PAGE|TABLE|COND|REFPAGE|VAR|XREF|COLOR|MATH|DOCUMENT\_PROPS|COMBINED\_FONTS|FBA|STYLE|REMOVE\_PAGE\_BREAKS|REMOVE\_EXCEPTIONS.* To import everything in the template, set the flag to *ALL*.

## **[BookWithFM-Chapter]**

### **Template**

Name of the chapter template FrameMaker uses for generating the output.

### **TitleTemplate**

Name of the template used as title page for child book\folder title at chapter level.

### **ChapterNumberingFirst**

Set the chapter numbering flag using one of the following values:

- *Restart*: Restart chapter numbering from 1.
- *Continue*: Continue from previous chapter file.
- *ReadFromFile*: Use the numbering value specified in the associated document.
- *UseSame*: Use same as the previous chapter.

### **ChapterNumberingFirstValue**

Specify a number to hardcode the first chapter's number. Default value is 1.

### **ChapterNumberingFirstText**

Specify the text to apply to the first chapter if not a number.

### **ChapterNumberingDefault**

Set the default chapter (apart from first chapter) numbering flag using one of the following values:

- *Restart*: Restart chapter numbering from 1.
- *Continue*: Continue from previous chapter file.
- *ReadFromFile*: Use the numbering value specified in the associated document.
- *UseSame*: Use same as the previous chapter.

### **ChapterNumberingDefaultValue**

If you have specified [ChapterNumberingFirst](#) as *Restart*, specify a value for the default chapter numbering.

### **ChapterNumberingDefaultText**

If you have specified [ChapterNumberingFirst](#) as *Restart*, specify a text value for the default chapter numbering.

### **ChapterNumberingFormat**

Choose one of the following as the chapter numbering format:

- Numeric
- Roman\_UC
- Roman\_LC
- Alpha\_UC
- Alpha\_LC
- Kanji
- Zenkaku
- Zenkaku\_UC
- Zenkaku\_LC
- Kanji\_Kazu
- Daiji
- Text

- FullWidth
- FullWidth\_UC
- FullWidth\_LC
- Chinese\_Numeric

### **PageNumberingFirst**

For the first chapter, set the page numbering flag using one of the following values:

- *Restart*: Restart page numbering from 1.
- *Continue*: Continue from previous page.
- *ReadFromFile*: Use the numbering value specified in the associated document.
- *UseSame*: Use same as the previous page.

### **PageNumberingFirstValue**

Specify a number to hardcode the first page number for the first chapter in the book output.

### **PageNumberingDefault**

For page numbers apart from the first chapter, set the default page numbering flag using one of the following values:

- *Restart*: Restart page numbering from 1.
- *Continue*: Continue from previous page file.
- *ReadFromFile*: Use the numbering value specified in the associated document.

### **PageNumberingDefaultValue**

Enter a default value in this field.

### **PageNumberingFormat**

Choose one of the following as the page numbering format:

- Numeric
- Roman\_UC
- Roman\_LC
- Alpha\_UC
- Alpha\_LC
- Kanji
- Zenkaku
- Zenkaku\_UC
- Zenkaku\_LC
- Kanji\_Kazu
- Daiji
- FullWidth
- FullWidth\_UC

- FullWidth\_LC
- Chinese\_Numeric

### **Pagination**

Specify the pagination of the chapter as one of the following:

- DoubleSided
- SingleSided

If you have selected the pagination as double sided, also set the [FirstPageSide](#) flag.

### **PageRounding**

Set the page rounding flag as one of the following:

- MakeEven: FrameMaker makes the number of pages in a chapter even, if not already even, by inserting a blank page in the end.
- MakeOdd: FrameMaker makes the number of pages in a chapter odd, if not already odd, by inserting a blank page in the end.
- DontChange: FrameMaker does not change the number of pages in a chapter.
- DeleteEmpty: FrameMaker deletes the empty pages in the end of the chapter files.

### **FirstPageSide**

Use one of the following options to set the first page of the chapter file:

- *Restart*: Restart page numbering from 1.
- *Continue*: Continue from previous page.
- *ReadFromFile*: Use the numbering value specified in the associated document.
- *UseSame*: Use same as the previous page.

### **ParaNumberingFirst**

Specify the paragraph numbering for the first paras in the list in the template as one of the following:

- *Restart*: Restart paragraph numbering from 1.
- *Continue*: Continue from previous paragraph.
- *ReadFromFile*: Use the numbering value specified in the associated template.

### **ParaNumberingDefault**

Specify the paragraph numbering for the paras, apart from the first ones, in the list in the template as one of the following:

- *Restart*: Restart paragraph numbering from 1.
- *Continue*: Continue from previous paragraph.
- *ReadFromFile*: Use the numbering value specified in the associated template.

### **FootnoteNumberingFirst**

Set the footnote numbering flag for the first chapter using one of the following values:

- *Restart*: Restart footnote numbering from 1 for each page. When you have set this value, specify [FootnoteNumberingFirstValue](#) also.
- *PerPage*: For each page in the book, FrameMaker restarts the footnote numbering from 1.
- *Continue*: Continue from previous page within a chapter file.
- *ReadFromFile*: Use the numbering properties specified in the associated chapter document.

### **FootnoteNumberingFirstValue**

If you have specified [FootnoteNumberingFirst](#) as *Restart*, specify a number for the first footnote in the first chapter. Default value is 1.

### **FootNoteNumberingFirstCustom**

Specify a custom value for the footnote numbering for the first chapter.

### **FootnoteNumberingDefault**

Set the footnote numbering flag for the second and subsequent chapters using one of the following values:

- *Restart*: Restart footnote numbering from 1 for each page. When you have set this value, specify [FootnoteNumberingFirstValue](#) also.
- *PerPage*: For each page in the book, FrameMaker restarts the footnote numbering from 1.
- *Continue*: Continue from previous page within a chapter file.
- *ReadFromFile*: Use the numbering properties specified in the associated chapter document.

### **FootnoteNumberingDefaultValue**

If you have specified [FootnoteNumberingDefault](#) as *Restart*, specify a number for the first footnote in the second and subsequent chapters. Default value is 1.

### **FootNoteNumberingDefaultCustom**

Specify a custom value for the footnote numbering for the second and subsequent chapters in the book.

### **FootnoteNumberingFormat**

Choose one of the following as the footnote numbering format for all the chapters in the book:

- Numeric
- Roman\_UC
- Roman\_LC
- Alpha\_UC
- Alpha\_LC
- Kanji
- Zenkaku
- Zenkaku\_UC
- Zenkaku\_LC

- Kanji\_Kazu
- Daiji
- FullWidth
- FullWidth\_UC
- FullWidth\_LC
- Chinese\_Numeric
- Custom (When you use this value, also set the [FootNoteNumberingFirstCustom](#) and [FootNoteNumberingDefaultCustom](#) flags).

### **TableFootnoteNumberingFirst**

Set the table footnote numbering flag for the first chapter using one of the following values:

- *Restart*: Restart table footnote numbering for the first chapter.
- *ReadFromFile*: Use the table footnote numbering properties specified in the associated chapter document.

### **TableFootnoteNumberFirstCustom**

Specify a custom value for the table footnote numbering for the first chapter.

### **TableFootnoteNumberDefault**

Set the table footnote numbering flag for the second and subsequent chapters using one of the following values:

- *Restart*: Restart table footnote numbering for the chapter.
- *ReadFromFile*: Use the table footnote numbering properties specified in the associated chapter document.

### **TableFootnoteNumberDefaultCustom**

Specify a custom value for the footnote numbering for the second and subsequent chapters in the book.

### **TableFootnoteNumberingFormat**

Choose one of the following as the table footnote numbering format for all the chapters in the book:

- Numeric
- Roman\_UC
- Roman\_LC
- Alpha\_UC
- Alpha\_LC
- Kanji
- Zenkaku
- Zenkaku\_UC
- Zenkaku\_LC
- Kanji\_Kazu
- Daiji
- FullWidth

- FullWidth\_UC
- FullWidth\_LC
- Chinese\_Numeric
- Custom (When you use this value, also set the [TableFootnoteNumberFirstCustom](#) and [TableFootnoteNumberDefaultCustom](#) flags).

## [BookWithFM-Section]

### Template

Name of the template FrameMaker uses for generating the section.

### TitleTemplate

Name of the template used as title page for child book\folder title at section level.

### SectionNumberingFirst

Set the section numbering flag using one of the following values:

- *Restart*: Restart section numbering from *1*.
- *Continue*: Continue from previous section.
- *ReadFromFile*: Use the numbering value specified in the associated document.
- *UseSame*: Use same as the previous section.

### SectionNumberingFirstValue

Specify a number to hardcode the first section's number. Default value is *1*.

### SectionNumberingFirstText

Specify the text to apply to the first section if not a number.

### SectionNumberingDefault

Set the default section (apart from first section) numbering flag using one of the following values:

- *Restart*: Restart section numbering from *1*.
- *Continue*: Continue from previous section file.
- *ReadFromFile*: Use the numbering value specified in the associated document.
- *UseSame*: Use same as the previous section.

### SectionNumberingDefaultValue

If you have specified [SectionNumberingFirst](#) as *Restart*, specify a value for the default section numbering.

### SectionNumberingDefaultText

If you have specified [SectionNumberingFirst](#) as *Restart*, specify a text value for the default section numbering.

### **SectionNumberingFormat**

Choose one of the following as the section numbering format:

- Numeric
- Roman\_UC
- Roman\_LC
- Alpha\_UC
- Alpha\_LC
- Kanji
- Zenkaku
- Zenkaku\_UC
- Zenkaku\_LC
- Kanji\_Kazu
- Daiji
- Text
- FullWidth
- FullWidth\_UC
- FullWidth\_LC
- Chinese\_Numeric

### **PageNumberingFirst**

For the first section, set the page numbering flag using one of the following values:

- *Restart*: Restart page numbering from 1.
- *Continue*: Continue from previous page.
- *ReadFromFile*: Use the numbering value specified in the associated document.
- *UseSame*: Use same as the previous page.

### **PageNumberingFirstValue**

Specify a number to hardcode the first page number for the first section in the book output.

### **PageNumberingDefault**

For page numbers apart from the first section, set the default page numbering flag using one of the following values:

- *Restart*: Restart page numbering from 1.
- *Continue*: Continue from previous page file.
- *ReadFromFile*: Use the numbering value specified in the associated document.

### **PageNumberingDefaultValue**

Enter a default value in this field.



## PageNumberingFormat

Choose one of the following as the page numbering format:

- Numeric
- Roman\_UC
- Roman\_LC
- Alpha\_UC
- Alpha\_LC
- Kanji
- Zenkaku
- Zenkaku\_UC
- Zenkaku\_LC
- Kanji\_Kazu
- Daiji
- FullWidth
- FullWidth\_UC
- FullWidth\_LC
- Chinese\_Numeric

## Pagination

Specify the pagination of the section as one of the following:

- DoubleSided
- SingleSided

If you have selected the pagination as double sided, also set the [FirstPageSide](#) flag.

## PageRounding

Set the page rounding flag as one of the following:

- *MakeEven*: FrameMaker makes the number of pages in a section even, if not already even, by inserting a blank page in the end.
- *MakeOdd*: FrameMaker makes the number of pages in a section odd, if not already odd, by inserting a blank page in the end.
- *DontChange*: FrameMaker does not change the number of pages in a section.
- *DeleteEmpty*: FrameMaker deletes the empty pages in the end of the section files.

## FirstPageSide

Use one of the following options to set the first page of the section file:

- *Restart*: Restart page numbering from 1.
- *Continue*: Continue from previous page.
- *ReadFromFile*: Use the numbering value specified in the associated document.
- *UseSame*: Use same as the previous page.

### **ParaNumberingFirst**

Specify the paragraph numbering for the first paras in the list in the template as one of the following:

- *Restart*: Restart paragraph numbering from 1.
- *Continue*: Continue from previous paragraph.
- *ReadFromFile*: Use the numbering value specified in the associated template.

### **ParaNumberingDefault**

Specify the paragraph numbering for the paras, apart from the first ones, in the list in the template as one of the following:

- *Restart*: Restart paragraph numbering from 1.
- *Continue*: Continue from previous paragraph.
- *ReadFromFile*: Use the numbering value specified in the associated template.

### **FootnoteNumberingFirst**

Set the footnote numbering flag for the first section using one of the following values:

- *Restart*: Restart footnote numbering from 1 for each page. When you have set this value, specify [FootnoteNumberingFirstValue](#) also.
- *PerPage*: For each page in the book, FrameMaker restarts the footnote numbering from 1.
- *Continue*: Continue from previous page within a section file.
- *ReadFromFile*: Use the numbering properties specified in the associated section document.

### **FootnoteNumberingFirstValue**

If you have specified [FootnoteNumberingFirst](#) as *Restart*, specify a number for the first footnote in the first section. Default value is 1.

### **FootNoteNumberingFirstCustom**

Specify a custom value for the footnote numbering for the first section.

### **FootnoteNumberingDefault**

Set the footnote numbering flag for the second and subsequent sections using one of the following values:

- *Restart*: Restart footnote numbering from 1 for each page. When you have set this value, specify [FootnoteNumberingFirstValue](#) also.
- *PerPage*: For each page in the book, FrameMaker restarts the footnote numbering from 1.
- *Continue*: Continue from previous page within a section file.
- *ReadFromFile*: Use the numbering properties specified in the associated section document.

### **FootnoteNumberingDefaultValue**

If you have specified [FootnoteNumberingDefault](#) as *Restart*, specify a number for the first footnote in the second and subsequent sections. Default value is 1.

### **FootNoteNumberingDefaultCustom**

Specify a custom value for the footnote numbering for the second and subsequent sections in the book.

### **FootnoteNumberingFormat**

Choose one of the following as the footnote numbering format for all the sections in the book:

- *Numeric*
- *Roman\_UC*
- *Roman\_LC*
- *Alpha\_UC*
- *Alpha\_LC*
- *Kanji*
- *Zenkaku*
- *Zenkaku\_UC*
- *Zenkaku\_LC*
- *Kanji\_Kazu*
- *Daiji*
- *FullWidth*
- *FullWidth\_UC*
- *FullWidth\_LC*
- *Chinese\_Numeric*
- *Custom* (When you use this value, also set the [FootNoteNumberingFirstCustom](#) and [FootNoteNumberingDefaultCustom](#) flags).

### **TableFootnoteNumberingFirst**

Set the table footnote numbering flag for the first section using one of the following values:

- *Restart*: Restart table footnote numbering for the first section.
- *ReadFromFile*: Use the table footnote numbering properties specified in the associated section document.

### **TableFootnoteNumberFirstCustom**

Specify a custom value for the table footnote numbering for the first section.

### **TableFootnoteNumberDefault**

Set the table footnote numbering flag for the second and subsequent sections using one of the following values:

- *Restart*: Restart table footnote numbering for the section.
- *ReadFromFile*: Use the table footnote numbering properties specified in the associated section document.

### **TableFootnoteNumberDefaultCustom**

Specify a custom value for the footnote numbering for the second and subsequent sections in the book.

### **TableFootnoteNumberingFormat**

Choose one of the following as the table footnote numbering format for all the sections in the book:

- *Numeric*

- *Roman\_UC*
- *Roman\_LC*
- *Alpha\_UC*
- *Alpha\_LC*
- *Kanji*
- *Zenkaku*
- *Zenkaku\_UC*
- *Zenkaku\_LC*
- *Kanji\_Kazu*
- *Daiji*
- *FullWidth*
- *FullWidth\_UC*
- *FullWidth\_LC*
- *Chinese\_Numeric*
- *Custom* (When you use this value, also set the [TableFootnoteNumberFirstCustom](#) and [TableFootnoteNumberDefaultCustom](#) flags).

## [BookWithFM-Subsection]

### Template

Name of the template FrameMaker uses for generating the subsection.

### TitleTemplate

Name of the template used as title page for child book\folder title at subsection level.

### SubsectionNumberingFirst

Set the subsection numbering flag using one of the following values:

- *Restart*: Restart subsection numbering from 1.
- *Continue*: Continue from previous subsection.
- *ReadFromFile*: Use the numbering value specified in the associated document.
- *UseSame*: Use same as the previous subsection.

### SubsectionNumberingFirstValue

Specify a number to hardcode the first subsection's number. Default value is 1.

### SubsectionNumberingFirstText

Specify the text to apply to the first subsection if not a number.

### **SubsectionNumberingDefault**

Set the default subsection (apart from first subsection) numbering flag using one of the following values:

- *Restart*: Restart subsection numbering from 1.
- *Continue*: Continue from previous subsection file.
- *ReadFromFile*: Use the numbering value specified in the associated document.
- *UseSame*: Use same as the previous subsection.

### **SubsectionNumberingDefaultValue**

If you have specified [SubsectionNumberingFirst](#) as *Restart*, specify a value for the default subsection numbering.

### **SubsectionNumberingDefaultText**

If you have specified [SubsectionNumberingFirst](#) as *Restart*, specify a text value for the default subsection numbering.

### **SubsectionNumberingFormat**

Choose one of the following as the subsection numbering format:

- *Numeric*
- *Roman\_UC*
- *Roman\_LC*
- *Alpha\_UC*
- *Alpha\_LC*
- *Kanji*
- *Zenkaku*
- *Zenkaku\_UC*
- *Zenkaku\_LC*
- *Kanji\_Kazu*
- *Daiji*
- *Text*
- *FullWidth*
- *FullWidth\_UC*
- *FullWidth\_LC*
- *Chinese\_Numeric*

### **PageNumberingFirst**

For the first subsection, set the page numbering flag using one of the following values:

- *Restart*: Restart page numbering from 1.
- *Continue*: Continue from previous page.
- *ReadFromFile*: Use the numbering value specified in the associated document.
- *UseSame*: Use same as the previous page.

### **PageNumberingFirstValue**

Specify a number to hardcode the first page number for the first subsection in the book output.

### **PageNumberingDefault**

For page numbers apart from the first subsection, set the default page numbering flag using one of the following values:

- *Restart*: Restart page numbering from 1.
- *Continue*: Continue from previous page file.
- *ReadFromFile*: Use the numbering value specified in the associated document.

### **PageNumberingDefaultValue**

Enter a default value in this field.

### **PageNumberingFormat**

Choose one of the following as the page numbering format:

- *Numeric*
- *Roman\_UC*
- *Roman\_LC*
- *Alpha\_UC*
- *Alpha\_LC*
- *Kanji*
- *Zenkaku*
- *Zenkaku\_UC*
- *Zenkaku\_LC*
- *Kanji\_Kazu*
- *Daiji*
- *FullWidth*
- *FullWidth\_UC*
- *FullWidth\_LC*
- *Chinese\_Numeric*

### **Pagination**

Specify the pagination of the subsection as one of the following:

- *DoubleSided*
- *SingleSided*

If you have selected the pagination as double sided, also set the [FirstPageSide](#) flag.

## PageRounding

Set the page rounding flag as one of the following:

- *MakeEven*: FrameMaker makes the number of pages in a subsection even, if not already even, by inserting a blank page in the end.
- *MakeOdd*: FrameMaker makes the number of pages in a subsection odd, if not already odd, by inserting a blank page in the end.
- *DontChange*: FrameMaker does not change the number of pages in a subsection.
- *DeleteEmpty*: FrameMaker deletes the empty pages in the end of the subsection files.

## FirstPageSide

Use one of the following options to set the first page of the subsection file:

- *Restart*: Restart page numbering from 1.
- *Continue*: Continue from previous page.
- *ReadFromFile*: Use the numbering value specified in the associated document.
- *UseSame*: Use same as the previous page.

## ParaNumberingFirst

Specify the paragraph numbering for the first paras in the list in the template as one of the following:

- *Restart*: Restart paragraph numbering from 1.
- *Continue*: Continue from previous paragraph.
- *ReadFromFile*: Use the numbering value specified in the associated template.

## ParaNumberingDefault

Specify the paragraph numbering for the paras, apart from the first ones, in the list in the template as one of the following:

- *Restart*: Restart paragraph numbering from 1.
- *Continue*: Continue from previous paragraph.
- *ReadFromFile*: Use the numbering value specified in the associated template.

## FootnoteNumberingFirst

Set the footnote numbering flag for the first subsection using one of the following values:

- *Restart*: Restart footnote numbering from 1 for each page. When you have set this value, specify [FootnoteNumberingFirstValue](#) also.
- *PerPage*: For each page in the book, FrameMaker restarts the footnote numbering from 1.
- *Continue*: Continue from previous page within a subsection file.
- *ReadFromFile*: Use the numbering properties specified in the associated subsection document.

## FootnoteNumberingFirstValue

If you have specified [FootnoteNumberingFirst](#) as *Restart*, specify a number for the first footnote in the first subsection. Default value is 1.

### **FootNoteNumberingFirstCustom**

Specify a custom value for the footnote numbering for the first subsection.

### **FootnoteNumberingDefault**

Set the footnote numbering flag for the second and subsequent subsections using one of the following values:

- *Restart*: Restart footnote numbering from 1 for each page. When you have set this value, specify [FootnoteNumberingFirstValue](#) also.
- *PerPage*: For each page in the book, FrameMaker restarts the footnote numbering from 1.
- *Continue*: Continue from previous page within a subsection file.
- *ReadFromFile*: Use the numbering properties specified in the associated subsection document.

### **FootnoteNumberingDefaultValue**

If you have specified [FootnoteNumberingDefault](#) as *Restart*, specify a number for the first footnote in the second and subsequent subsections. Default value is 1.

### **FootNoteNumberingDefaultCustom**

Specify a custom value for the footnote numbering for the second and subsequent subsections in the book.

### **FootnoteNumberingFormat**

Choose one of the following as the footnote numbering format for all the subsections in the book:

- *Numeric*
- *Roman\_UC*
- *Roman\_LC*
- *Alpha\_UC*
- *Alpha\_LC*
- *Kanji*
- *Zenkaku*
- *Zenkaku\_UC*
- *Zenkaku\_LC*
- *Kanji\_Kazu*
- *Daiji*
- *FullWidth*
- *FullWidth\_UC*
- *FullWidth\_LC*
- *Chinese\_Numeric*
- *Custom* (When you use this value, also set the [TableFootnoteNumberFirstCustom](#) and [TableFootnoteNumberFirstCustom](#) flags.)



### **TableFootnoteNumberingFirst**

Set the table footnote numbering flag for the first subsection using one of the following values:

- *Restart*: Restart table footnote numbering for the first subsection.
- *ReadFromFile*: Use the table footnote numbering properties specified in the associated subsection document.

### **TableFootnoteNumberFirstCustom**

Specify a custom value for the table footnote numbering for the first subsection.

### **TableFootnoteNumberDefault**

Set the table footnote numbering flag for the second and subsequent subsections using one of the following values:

- *Restart*: Restart table footnote numbering for the subsection.
- *ReadFromFile*: Use the table footnote numbering properties specified in the associated subsection document.

### **TableFootnoteNumberDefaultCustom**

Specify a custom value for the footnote numbering for the second and subsequent subsections in the book.

### **TableFootnoteNumberingFormat**

Choose one of the following as the table footnote numbering format for all the subsections in the book:

- *Numeric*
- *Roman\_UC*
- *Roman\_LC*
- *Alpha\_UC*
- *Alpha\_LC*
- *Kanji*
- *Zenkaku*
- *Zenkaku\_UC*
- *Zenkaku\_LC*
- *Kanji\_Kazu*
- *Daiji*
- *FullWidth*
- *FullWidth\_UC*
- *FullWidth\_LC*
- *Chinese\_Numeric*
- *Custom* (When you use this value, also set the [TableFootnoteNumberFirstCustom](#) and [TableFootnoteNumberDefaultCustom](#) flags.)

## **[BookWithFM-TOC]**

### **Template**

Name of the template FrameMaker uses for generating the ToC in the output.

## ElementTags

Specify the element tags to include in the ToC. Delimit multiple elements tags with pipelines.

## ParaTags

Specify the paragraph tags to include in the ToC. Delimit multiple paragraph tags with pipelines.

## PageNumbering

Set the page numbering flag for the ToC file using one of the following values:

- *Restart*: Restart page numbering from 1.
- *Continue*: Continue from previous file.
- *ReadFromFile*: Use the numbering value specified in the associated document.

## PageNumberingValue

If you have specified [PageNumbering](#) as *Restart*, specify a number to hardcode the first page's number. Default value is 1.

## PageNumberingFormat

Choose one of the following as the ToC page numbering format:

- *Numeric*
- *Roman\_UC*
- *Roman\_LC*
- *Alpha\_UC*
- *Alpha\_LC*
- *Kanji*
- *Zenkaku*
- *Zenkaku\_UC*
- *Zenkaku\_LC*
- *Kanji\_Kazu*
- *Daiji*
- *FullWidth*
- *FullWidth\_UC*
- *FullWidth\_LC*
- *Chinese\_Numeric*

## Pagination

Specify the pagination of the ToC as:

- *DoubleSided*
- *SingleSided*

If you have selected the pagination as double sided, also set the [FirstPageSide](#) flag.

## PageRounding

Set the page rounding flag as one of the following:

- *MakeEven*: FrameMaker makes the number of pages in the ToC even, if not already even, by inserting a blank page in the end.
- *MakeOdd*: FrameMaker makes the number of pages in the ToC odd, if not already odd, by inserting a blank page in the end.
- *DontChange*: FrameMaker does not change the number of pages in the ToC.
- *DeleteEmpty*: FrameMaker deletes the empty pages in the end of the ToC.

## FirstPageSide

Use one of the following options to set the first page of the ToC file:

- *ReadFromFile*: Use the page side in the associated document.
- *NextAvailable*: Starts the ToC with a left page if the previous page in the book was a right one. Or starts the ToC with a right page if the previous page in the book was a left one.
- *Left*: Use this value to start ToC with a left page.
- *Right*: Use this value to start ToC with a right page.

## ParaNumbering

Specify the paragraph numbering for the headings in the ToC:

- *Restart*: Restart paragraph numbering from 1.
- *Continue*: Continue from previous paragraph.
- *ReadFromFile*: Use the numbering value specified in the associated template.

## FootnoteNumbering

Set the footnote numbering flag using one of the following values:

- *Restart*: Restart footnote numbering from 1.
- *PerPage*: For each page in the ToC, FrameMaker restarts the footnote numbering from 1.
- *Continue*: Continue from previous page within the file.
- *ReadFromFile*: Use the numbering properties specified in the associated document.

## FootnoteNumberingValue

If you have specified [FootnoteNumbering](#) as *Restart*, specify a number for the first footnote in the first chapter. Default value is 1.

## FootNoteNumberingCustom

Specify a custom value for the footnote numbering for the ToC.

## FootnoteNumberingFormat

Choose one of the following as the footnote numbering format for all the file:

- *Numeric*
- *Roman\_UC*

- *Roman\_LC*
- *Alpha\_UC*
- *Alpha\_LC*
- *Kanji*
- *Zenkaku*
- *Zenkaku\_UC*
- *Zenkaku\_LC*
- *Kanji\_Kazu*
- *Daiji*
- *FullWidth*
- *FullWidth\_UC*
- *FullWidth\_LC*
- *Chinese\_Numeric*
- *Custom*

### **TableFootnoteNumbering**

Set the table footnote numbering flag for the file:

- *Restart*: Restart table footnote numbering for the ToC.
- *ReadFromFile*: Use the table footnote numbering properties specified in the associated file.

### **TableFootNoteNumberingCustom**

Specify a custom value for the table footnote numbering for the ToC.

### **TableFootnoteNumberingFormat**

Choose one of the following as the table footnote numbering format for all the file:

- *Numeric*
- *Roman\_UC*
- *Roman\_LC*
- *Alpha\_UC*
- *Alpha\_LC*
- *Kanji*
- *Zenkaku*
- *Zenkaku\_UC*
- *Zenkaku\_LC*
- *Kanji\_Kazu*
- *Daiji*
- *FullWidth*
- *FullWidth\_UC*

- *FullWidth\_LC*
- *Chinese\_Numeric*
- *Custom*

## [BookWithFM-Index]

### Template

Name of the template FrameMaker uses for generating the Index in the output.

### MarkerTags

Specify the marker tags to include in the index. Delimit multiple marker tags with pipelines. Default marker tag type to include is *Index*.

### PageNumbering

Set the page numbering flag for the index file using one of the following values:

- *Restart*: Restart page numbering from 1.
- *Continue*: Continue from previous file.
- *ReadFromFile*: Use the numbering value specified in the associated document.

### PageNumberingValue

If you have specified [PageNumbering](#) as *Restart*, specify a number to hardcode the first page's number. Default value is 1.

### PageNumberingFormat

Choose one of the following as the index page numbering format:

- *Numeric*
- *Roman\_UC*
- *Roman\_LC*
- *Alpha\_UC*
- *Alpha\_LC*
- *Kanji*
- *Zenkaku*
- *Zenkaku\_UC*
- *Zenkaku\_LC*
- *Kanji\_Kazu*
- *Daiji*
- *FullWidth*
- *FullWidth\_UC*
- *FullWidth\_LC*
- *Chinese\_Numeric*

## Pagination

Specify the pagination of the index as:

- *DoubleSided*
- *SingleSided*

If you have selected the pagination as double sided, also set the [FirstPageSide](#) flag.

## PageRounding

Set the page rounding flag as one of the following:

- *MakeEven*: FrameMaker makes the number of pages in the index even, if not already even, by inserting a blank page in the end.
- *MakeOdd*: FrameMaker makes the number of pages in the index odd, if not already odd, by inserting a blank page in the end.
- *DontChange*: FrameMaker does not change the number of pages in the index.
- *DeleteEmpty*: FrameMaker deletes the empty pages in the end of the index.

## FirstPageSide

Use one of the following options to set the first page of the index file:

- *ReadFromFile*: Use the page side in the associated document.
- *NextAvailable*: Starts the index with a left page if the previous page in the book was a right one or starts the index with a right page if the previous page in the book was a left one.
- *Left*: Use this value to start index with a left page.
- *Right*: Use this value to start index with a right page.

## [BookWithFM-ListofFigures]

### Template

Name of the template FrameMaker uses for generating ListofFigures in the output.

### ElementTags

Specify the element tags to include in the ListofFigures. Delimit multiple elements tags with pipelines.

### ParaTags

Specify the para tags to include in the ListofFigures. Delimit multiple marker tags with pipelines. Default marker tag type to include is *figure.title*.

### PageNumbering

Set the page numbering flag for the ListofFigures file using one of the following values:

- *Restart*: Restart page numbering from 1.
- *Continue*: Continue from previous file.
- *ReadFromFile*: Use the numbering value specified in the associated document.

## PageNumberingValue

If you have specified [PageNumbering](#) as *Restart*, specify a number to hardcode the first page's number. Default value is *1*.

## PageNumberingFormat

Choose one of the following as the ListofFigures page numbering format:

- *Numeric*
- *Roman\_UC*
- *Roman\_LC*
- *Alpha\_UC*
- *Alpha\_LC*
- *Kanji*
- *Zenkaku*
- *Zenkaku\_UC*
- *Zenkaku\_LC*
- *Kanji\_Kazu*
- *Daiji*
- *FullWidth*
- *FullWidth\_UC*
- *FullWidth\_LC*
- *Chinese\_Numeric*

## Pagination

Specify the pagination of the ListofFigures as:

- *DoubleSided*
- *SingleSided*

If you have selected the pagination as double sided, also set the [FirstPageSide](#) flag.

## PageRounding

Set the page rounding flag as one of the following:

- *MakeEven*: FrameMaker makes the number of pages in the ListofFigures even, if not already even, by inserting a blank page in the end.
- *MakeOdd*: FrameMaker makes the number of pages in the ListofFigures odd, if not already odd, by inserting a blank page in the end.
- *DontChange*: FrameMaker does not change the number of pages in the ListofFigures.
- *DeleteEmpty*: FrameMaker deletes the empty pages in the end of the ListofFigures.

## FirstPageSide

Use one of the following options to set the first page of the ListofFigures file:

- *ReadFromFile*: Use the page side in the associated document.

- *NextAvailable*: Starts the ListofFigures with a left page if the previous page in the book was a right one. Or starts the ListofFigures with a right page if the previous page in the book was a left one.
- *Left*: Use this value to start ListofFigures with a left page.
- *Right*: Use this value to start ListofFigures with a right page.

## [BookWithFM-ListofTables]

### Template

Name of the template FrameMaker uses for generating the ListofTables in the output.

### ElementTags

Specify the element tags to include in the ListofTables. Delimit multiple element tags with pipelines.

### ParaTags

Specify the para tags to include in the ListofTables. Delimit multiple marker tags with pipelines. Default marker tag type to include is *table.title*.

### PageNumbering

Set the page numbering flag for the ListofTables file using one of the following values:

- *Restart*: Restart page numbering from 1.
- *Continue*: Continue from previous file.
- *ReadFromFile*: Use the numbering value specified in the associated document.

### PageNumberingValue

If you have specified [PageNumbering](#) as *Restart*, specify a number to hardcode the first page's number. Default value is 1.

### PageNumberingFormat

Choose one of the following as the ListofTables page numbering format:

- *Numeric*
- *Roman\_UC*
- *Roman\_LC*
- *Alpha\_UC*
- *Alpha\_LC*
- *Kanji*
- *Zenkaku*
- *Zenkaku\_UC*
- *Zenkaku\_LC*
- *Kanji\_Kazu*
- *Daiji*
- *FullWidth*



- *FullWidth\_UC*
- *FullWidth\_LC*
- *Chinese\_Numeric*

### Pagination

Specify the pagination of the ListofTables as:

- *DoubleSided*
- *SingleSided*

If you have selected the pagination as double sided, also set the [FirstPageSide](#) flag.

### PageRounding

Set the page rounding flag as one of the following:

- *MakeEven*: FrameMaker makes the number of pages in the ListofTables even, if not already even, by inserting a blank page in the end.
- *MakeOdd*: FrameMaker makes the number of pages in the ListofTables odd, if not already odd, by inserting a blank page in the end.
- *DontChange*: FrameMaker does not change the number of pages in the ListofTables.
- *DeleteEmpty*: FrameMaker deletes the empty pages in the end of the ListofTables.

### FirstPageSide

Use one of the following options to set the first page of the ListofTables file:

- *ReadFromFile*: Use the page side in the associated document.
- *NextAvailable*: Starts the ListofTables with a left page if the previous page in the book was a right one or starts the ListofTables with a right page if the previous page in the book was a left one.
- *Left*: Use this value to start ListofTables with a left page.
- *Right*: Use this value to start ListofTables with a right page.

## [BookWithFM-BookTitle]

### Template

Name of the template FrameMaker uses for generating the BookTitle in the output.

### PageNumbering

Set the page numbering flag for the book title file using one of the following values:

- *Restart*: Restart page numbering from 1.
- *Continue*: Continue from previous file.
- *ReadFromFile*: Use the numbering value specified in the associated document.

### PageNumberingValue

If you have specified [PageNumbering](#) as *Restart*, specify a number to hardcode the first page's number. Default value is 1.

## PageNumberingFormat

Choose one of the following as the book title page numbering format:

- *Numeric*
- *Roman\_UC*
- *Roman\_LC*
- *Alpha\_UC*
- *Alpha\_LC*
- *Kanji*
- *Zenkaku*
- *Zenkaku\_UC*
- *Zenkaku\_LC*
- *Kanji\_Kazu*
- *Daiji*
- *FullWidth*
- *FullWidth\_UC*
- *FullWidth\_LC*
- *Chinese\_Numeric*

## Pagination

Specify the pagination of the book title file as:

- *DoubleSided*
- *SingleSided*

If you have selected the pagination as double sided, also set the [FirstPageSide](#) flag.

## PageRounding

Set the page rounding flag as one of the following:

- *MakeEven*: FrameMaker makes the number of pages in the file even, if not already even, by inserting a blank page in the end.
- *MakeOdd*: FrameMaker makes the number of pages in the file odd, if not already odd, by inserting a blank page in the end.
- *DontChange*: FrameMaker does not change the number of pages in the file.
- *DeleteEmpty*: FrameMaker deletes the empty pages in the end of the file.

## FirstPageSide

Use one of the following options to set the first page of the file:

- *ReadFromFile*: Use the page side in the associated document.
- *NextAvailable*: Starts the file with a left page if the previous page in the book was a right one. Or starts the file with a right page if the previous page in the book was a left one.
- *Left*: Use this value to start file with a left page.

- *Right*: Use this value to start file with a right page.

## **[BookWithFM-ListOfPara]**

### **Template**

Name of the template FrameMaker uses for generating the list of paras file in the output. If this template is not specified the list of paras file is not created.

### **ElementTags**

Name of the element tags to include in the list of paras file in the output. Use pipelines to delimit multiple element names.

### **ParaTags**

Name of the marker tags to include in the list of paras file in the output. Use pipelines to delimit multiple para tag names.

## **[BookWithFM-ListOfParaAlphabetical]**

### **Template**

Name of the template FrameMaker uses for generating the (alphabetical para list) APL file in the output. If this template is not specified the APL file is not created.

### **ParaTags**

Name of the para tags to include in the APL file in the output. Use pipelines to delimit multiple para tag names.

## **[BookWithFM-ListofMarkers]**

### **Template**

Name of the template FrameMaker uses for generating the list of markers file in the output. If this template is not specified the file is not created.

### **MarkerTags**

Name of the markers to include in the file. Use pipelines to delimit multiple marker names.

## **[BookWithFM-ListofMarkersAlphabetical]**

### **Template**

Name of the template FrameMaker uses for generating the alphabetical list of markers file in the output. If this template is not specified the file is not created.

### **MarkerTags**

Name of the markers to include in the file. Use pipelines to delimit multiple marker names.

## [BookWithFM-ListOfReferences]

### Template

Name of the template FrameMaker uses for generating the list of references file in the output. If no template is specified, this file is not generated.

### References

Name of the marker tags to include in the list of references file in the output. Specify the following marker names in this flag delimited by pipelines:

*Fonts|Graphics|ExternXrefs|UnresolvedXrefs|Conditions|UnresolvedTextInsets|TextInsets.*

## [BookWithFM-IndexOfAuthors]

### Template

Name of the template FrameMaker uses for generating the index of authors file in the output. If no template is specified, this file is not generated.

### MarkerTags

Name of the marker tags to include in the index of authors file in the output. Use pipelines to delimit multiple marker names. You can add one or more of the following markers:

*Fonts|Graphics|ExternXrefs|UnresolvedXrefs|Conditions|UnresolvedTextInsets|TextInsets.*

## [BookWithFM-IndexOfSubjects]

### Template

Name of the template FrameMaker uses for generating the index of subjects file in the output.

### MarkerTags

Name of the marker tags to include in the index of subjects file in the output.

## [BookWithFM-IndexOfMarkers]

### Template

Name of the template FrameMaker uses for generating the index of markers file in the output. If a template is not specified, this file is not generated.

### MarkerTags

Name of the marker tags to include in the index of markers file in the output.

## **[BookWithFM-IndexOfReferences]**

### **Template**

Name of the template FrameMaker uses for generating the index of references file in the output. If no template is specified, this template is not generated.

### **References**

Name of the marker tags to include in the index of references file in the output. Specify the following marker names in this flag delimited by pipelines:

*Fonts|Graphics|ExternXrefs|UnresolvedXrefs|Conditions|UnresolvedTextInsets|TextInsets.*

## RememberMissingFontName

Set this flag to decide whether FrameMaker preserves unavailable fonts' names. When this flag is set to *On*, FrameMaker remembers missing fonts' names and replaces the relevant text with different fonts. When missing fonts are available again, such as on a different computer or after installation, FrameMaker uses the correct fonts again.

## PluginExtensions

List the FrameMaker plugins here.

## ApiCoverage

API coverage file name. FrameMaker uses this file on shut down to store the coverage.

## ExecutablePlugins

Extension for executable plugins.

## DisableAutofitAfterZoom

When you use the *Fit Windows\* to Text Frame* option in the *Zoom pop-up menu* and then change the zoom level, this flag determines whether the window resizes to fit the changed zoom level or not. When you set this flag to *On* and then change the zoom level, FrameMaker does not resize the document window.

## CrossPlatformFileNaming

This flag decides whether to alert you that the filenames you are saving may be illegal on one or more platforms. These problems are about prohibited characters or length of the filenames.

Default settings: *Windows\* 9x/2000/NT*

## GetLibraryColorRGBFromCMYK

In FrameMaker 5.5.6 and later, this flag allows control of the display and printing of library colors. The four settings you can use with this option are:

- *Printing*: (Default option) Displays the RGB values from the library color description and prints the RGB values converted from CMYK values.
- *None*: Displays and prints the RGB values from the library color description.
- *Printing&Screen*: Displays and prints the RGB values converted from CMYK values.
- *Screen*: Displays the converted RGB values and prints the RGB values from the library color description.

These options are for RGB printing only. The CMYK option always uses CMYK colors.

## WrappedPlugins

Not supported in FrameMaker 11.

## UseSystemCursor

Set this flag as *On* to use a custom system cursor instead of the built-in FrameMaker cursor. When you set this flag to *On*, FrameMaker uses the OS cursors for mouse actions such as Rotate or Drag.

## **BackupOnSave**

Set this flag as *On* to create backup file when you save a file.

## **AutoSave**

Number of minute after which FrameMaker automatically creates a backup file for the active file.

## **FMImage**

This flag controls whether a FrameImage facet is saved with imported graphics by default. The default value is *off*.

## **NetworkLock**

If this flag is set to *On*, FrameMaker creates a lock file (.lck extension) for an open file. The lock file prevents another user from opening and editing the same file. Another user, however, can view a read-only copy of an open file.

## **InputMethodAutoActivation**

Typing text in Asian fonts is accomplished using a special input device. FrameMaker can recognize when you are typing an Asian font and load this device automatically. By default, this flag is set to *On*. If you set this flag to *Off*, use the appropriate command to load the input device.

## **LastActiveView**

Last view, XML, Author, or WYSIWYG, active when user exited the FM session.

## **RetainTempFileWhenNotExportingInvalidXML**

Whether or not to retain the invalid xml in the temp directory while saving an XML file. The user may want to see the temp file for errors.

## **ApplyDestCondOnPastedText**

Set this flag to *On* to paste conditional content using the destination document's settings.

## **ConfigurationFilePath**

Global file path to read XML attributes.

## **ApplyCondTillElementBoundaries**

Set this flag to *On* to apply conditional text to complete elements rather than part text inside the element.

## **CreateAllNamedDestinations**

When this flag is set to *On*, FrameMaker creates all the possible named (all paragraphs and elements) destinations. The *On* or *Off* value you set here is used a default value for the "Create all named destinations" option in the PDFSetup dialog.

## **Snap**

Set this flag to *On* to align new or moved graphics to snap grid.

## **Gravity**

When you set this flag to *On*, gravity is enabled. Gravity ensures perfect alignment when drawing or resizing an object.

## **EPSLevelForPlacedPDF**

The `EPSLevelForPlacedPdf` specifies the level of EPS to use for placed PDF images. By default, FrameMaker prints imported PDF (Placed PDF) files by converting them to Level 2 EPS files. Use this setting to specify Level 1 or Level 2.

## **CtrlAltIsAltGr**

If your keyboard does not have an Alt Gr key and you need it, set this flag as *On*. Now, you can use the Ctrl and Alt keys together to achieve the same.

## **ZoomScale**

Structure window zoom value.

## **ElemFontJapanese**

Structure window element font for Japanese.

## **ElemFontKorean**

Structure window element font for Korean.

## **ElemFontTraditionalChinese**

Structure window element font for traditional Chinese.

## **ElemFontSimplifiedChinese**

Structure window element font for simplified Chinese.

## **EnableUndoInFDK**

Yes enables recording “undo” history in FDK APIs. Turn this option *Off* to improve performance of certain FDK clients.

## **hpWarning**

This flag controls whether or not FrameMaker displays “history will be cleared, can't undo” alert.

## **ClearHistoryOnSave**

If this flag is set as *On*, FrameMaker clears the history on save.



## UndoHistorySize

Size of undo list.

## CopyFileInfoOnImport

Allow/disable import of file Info.

## DontShowWelcomeScreen

Set this flag to *On*, to hide the FrameMaker welcome screen.

## NoFlashInPDF

When this flag is set to *On*, the Flash (SWF file) content in a FrameMaker document becomes inactive in PDF. When this flag is set to *Off*, SWF files get embedded in the PDF and are playable.

## No3DInPDF

When this flag is set to *On*, the U3D content in a FrameMaker document becomes inactive in PDF. When this flag is set to *Off*, U3D objects get embedded in the PDF.

## ConvertGraphicsToEPS

When this flag is set to *On*, when you save a FrameMaker file as PDF, the TIFF, PSD, and JPEG images in the documents are converted to EPS.

## SymbolSortingBeforeAlphaNumeric

When this flag is set to *On*, after the sorting of tags, the tags starting with symbols would appear before tags with alphanumeric initials.

## AlwaysDownloadURL

FrameMaker stores imported images as temporary files. If you import a file for the second time, the file is not downloaded again. After importing an image file into FrameMaker, the changes that you make in the file are not reflected in FrameMaker until you delete the temporary file and reimport the image file.

To avoid having to delete the temporary file, set the *AlwaysDownloadURL* flag to *On*.

## LocDisplayCriteria

When this flag is set to *On*, FrameMaker indicates the location of the object such as (variable, marker, or conditional).

Related flags:

- [LocParaStyle1](#)
- [LocParaStyle2](#)
- [LocElementType1](#)
- [LocElementType2](#)

## LocParaStyle1

When you set [LocDisplayCriteria](#), as *On*, use this flag to specify first column's title as para style's name in Pods. Default value is *Heading1*. This flag is relevant to Unstructured FrameMaker. For more information on Pods, see [FrameMaker Help](#).

## LocParaStyle2

When you set [LocDisplayCriteria](#), as *On*, use this flag to specify second column's title as para style's name in Pods. Default value is *Heading2*. This flag is relevant to Unstructured FrameMaker. For more information on Pods, see [FrameMaker Help](#).

## LocElementType1

When you set [LocDisplayCriteria](#), as *On*, use this flag to specify first column's title as element name in Pods. Default value is *Element1*. This flag is relevant to Structured FrameMaker. For more information on Pods, see [FrameMaker Help](#).

## LocElementType2

When you set [LocDisplayCriteria](#), as *On*, use this flag to specify second column's title as element name in Pods. Default value is *Element2*. This flag is relevant to Structured FrameMaker. For more information on Pods, see [FrameMaker Help](#).

## ReplaceCacheSize

If you have memory issues when doing replace all/replace in a book, or during similar operations, reduce the replace cache size from the default *200*.

## RomanRanges

The code points between the start and end (inclusive) are treated as roman code range (While rendering text, FrameMaker does not apply CJK rules to these ranges).

## CheckoutOnOpen

If set, checkout http files on open.

## UploadOnSave

If set, upload http files on save.

## LastUsedWorkSpaceInStructuredMode

Name of the Last Used WorkSpace in the structured mode.

## LastUsedWorkSpaceInUnstructuredMode

Name of the Last Used WorkSpace in the unstructured mode.

## NetLibTimeOut

The number of seconds to wait when connecting to the webdav server.

## **EnableHideChildWithParent**

When this flag is set to *On*, FrameMaker hides child elements are also hidden along with parent element.

## **AllowNewFileURL**

This flag is for internal use only. Do not modify.

## **PostXSLTValidationOnExport**

Whether or not to validate the file after “post close” XSLT is applied on XML.

## **DoNotExportInvalidXML**

Whether to allow saving a file with invalid XML or not.

## **SuppressXMLWarnings**

On file open, suppress XML parser validation warnings.

## **RemoveExtraWhiteSpacesOnXMLImport**

When this flag is set to *Yes*, FrameMaker converts multiple contiguous white spaces to a single one. This option is useful while opening pretty printed (nested code) files.

## **OverwriteFileOnSPSUpload**

Deprecated

## **NoMultimediaInPDF**

If this flag is set to *Off*, FrameMake does not embed multimedia in the PDF.

## **DitaMapShowFileReferences**

When this flag is set to *On*, FrameMaker displays only the file references in the Ditamap view. FrameMaker does not display the metadata elements as they are not file reference nodes.

## **DitaMapShowNavtitle**

When this flag is set to *On*, FrameMake displays the nav title element in the Ditamap view.

## **DirectOLESupportInXml**

If this flag is turned *On*, while saving the XML files FrameMaker preserves the OLE objects (does not convert into a MIF reference). For more information on direct OLE support in XML, see [FrameMaker Help](#).

## **MultiMediaLinkTableRowLimit**

Enter a value to limit the number of rows in the multimedia link table. This table is relevant when you create links to a graphic/multimedia in FrameMaker 11. It is possible for a graphic/multimedia object to have hundreds of parts. Default value for this flag is *100*. For more information on multimedia links table, see [FrameMaker Help](#).

## API

To enable the FDK client programs, set the *API* flag to *On*.

## Zoom

The zoom percent levels in the Zoom menu.

Default settings: 25, 50, 80, 90, 100, 120, 140, 150, 160, 200

Possible values: 25-1600

## PenWidths

Pen widths in points (pt) for that appear in the Line Widths pop-up menu in the Tools palette. These values are updated every time you exit FrameMaker, using the current settings in the Line Widths pop-up menu.

Default settings: 0.5, 1.0, 3.0, 4.0

Possible values: 0.15-360

Relevant user interface dialog: Line Width Options (Launched from the graphics toolbar)

## ClipboardFormatsPriorities

Use this flag to control the clipboard paste options. You can tweak this flag's values to ensure when you paste from Microsoft® applications to FrameMaker, the pasted text appears as text, unicode text, OLE object, or any other format.

Default settings: *FILE, MIFW, MIF, RTF, OLE 2, META, EMF, DIB, BMP, UNICODE TEXT, TEXT*

Possible values: You can change the order of the values.

## MonitorSize

Specify the size of your monitor, so that the document and dimensions you see on the screen (such as margins and objects) are very close to their actual size.

The General settings in the Preferences dialog have an option *Monitor Size*.

Sample Value: *17in*

Include a unit of measurement such as *in*, *"*, or *cm*, with the value.

## AutoMnemonicMenus

This flag determines if mnemonic command shortcuts are shown on menus. Mnemonic shortcuts are underlined letters in command labels. When a menu is open, you can choose a command by typing the underlined letter (for example, the *O* underlined in the Open command on the File menu).

Possible values: *On* and *Off*

## StickyPopupThreshold

This flag controls how long, in milliseconds, you must hold down the mouse button for pop-up menus, such as the Zoom menu, to open. The preset value, 500, specifies an interval similar to that for opening menus in the menu bar.

## UseDisplayUnitInTemplate

When this flag is set to *On*, the default display units for the ruler, grid, and snap are based on the document template. When this flag is set to *Off*, the values are taken from the ini file itself.

## GDIRasterizeKiloPixelLimit

When getting the facet from PDF, limit the number of pixels we use in rasterizing.

## DefaultRulerInch

Values in inches for the tick marks on the vertical and horizontal rulers in new documents. This setting is applied only when *UseDisplayUnitInTemplate* is set to *Off*. Otherwise, FrameMaker uses the values in the template.

## DefaultRulerCm

Values in centimeters for the tick marks on the vertical and horizontal rulers in new documents. This setting is applied only when *UseDisplayUnitInTemplate* is set to *Off*. Otherwise, FrameMaker uses the values in the template.

## DefaultGridInch

Values in inches for spacing of the visible grid lines in new documents. This setting is applied only when *UseDisplayUnitInTemplate* is set to *Off*. Otherwise, FrameMaker uses the values in the template.

## DefaultGridCm

Values in centimeters for spacing of the visible grid lines in new documents. This setting is applied only when *UseDisplayUnitInTemplate* is set to *Off*. Otherwise, FrameMaker uses the values in the template.

## DefaultSnapInch

Value in inches for the spacing of the snap grid lines in new documents. This setting is applied only when *UseDisplayUnitInTemplate* is set to *Off*. Otherwise, FrameMaker uses the values in the template.

## DefaultSnapCm

Values in centimeters for the spacing of the snap grid lines in new documents. This setting is applied only when *UseDisplayUnitInTemplate* is set to *Off*. Otherwise, FrameMaker uses the values in the template.

## UsePostscript

Set this option to *On* to use FrameMaker's built-in methods of generating PostScript code. This option is faster and of higher quality. Set this option to *Off* to standard Windows® methods to generate standard postscript code. Using this method, FrameMaker creates preview image of EPS graphics instead of the PostScript image.

## MenuSet

FrameMaker has two built-in sets of menus for each product interface (FrameMaker and Structured FrameMaker). Complete menus are the menus and commands as described in the FrameMaker User Guide and in online Help. Quick menus are a subset of complete menus. You can also create your own custom menu set. The MenuSet setting defines which set of menus appears when you start. By default, the Complete menu set is used.

Possible values: *Complete*, *Quick*, and *Custom*

## ConfigWarnKbdRedundant

If you set *ConfigWarnKbdRedundant* to *On*, you see warning messages in the console window when you load the customization (\*.cfg) file if it contains redundant shortcut definitions.

## ConfigWarnKbdOverride

If you set *ConfigWarnKbdOverride* to *On*, you see warning messages when you load the customization file if it contains shortcut definitions for commands that already have shortcuts defined for them. The warning messages appear in the console window.

## FirstRunOpenDoc

First file to be opened in FrameMaker during the first launch.

## SplashScreen

Set this flag to *On*, to display splash screen on FrameMaker launch. Default is *On*.

## NonWriteableIniAlert

Set this flag to *On* to display an alert when FrameMaker cannot write/update the maker.ini file. Default is *On*.

## SuppressFontAlertOnOpen

Set this flag to *On* to suppress the missing font dialog when you open a document. Default is *Off*.

## SuppressLangAlertOnOpen

Set this flag to *On* to suppress alerts when opening document about some of the languages used in the document aren't available with FM. Default is *Off*.

## PantoneFile

Path of the Pantone Color Library cvc file. Default is *fminitpantone.cvc*.

## ForceFileTypeChoices

Set this flag to *On*, to display the *Unknown File Type* dialog every time you try to open an unknown file type in FrameMaker. The *Unknown File Type* dialog gives you an option to convert some file types, such as Excel, Word, and Text, to a FrameMaker file. If you set this flag to *Off*, FrameMaker displays the message "Cannot open the file."

Default is *Off*.

## SuppressExtensions

The *SuppressExtensions* setting controls which file extensions are suppressed when suppression is enabled. By default, only .fm and .book extensions are suppressed. If you want to disable all file extension suppression, you can either disable extension suppression in the shell or edit *SuppressExtensions* to have a blank value.

## **ElemFont**

Use this flag to specify the font name of the structure window element.

## **ElemSize**

Use this flag to specify the font size of the structure window element.

## **AttrFont**

Structure window attribute font name.

## **AttrSize**

Structure window attribute font size.

## **AttrValFont**

Structure window attribute value font name.

## **AttrValSize**

Structure window attribute value font size.

## **KeywordFont**

Structure window keyword font name.

## **KeywordFontSize**

Structure window keyword font size.

## **AttrErrSym**

Structure window attribute error symbol.

## **AttrSepSym**

Structure window attribute separator symbol.

## **ExpandSym**

Structure window expand symbol.

## **CollapseSym**

Structure Window collapse symbol.

## **AttrNoneSym**

Structure window attribute none symbol.

## AttrSomeSym

Structure window attribute some symbol.

## AttrAllSym

Structure window attribute all symbol.

## JapaneselImperialEra

Japanese imperial era date strings. Enter the date in the following format: *DD MM YY Name | DD MM YY Name | DD MM YY Name* |. The most recent era should come first followed by older ones. The last item is the era after "Heisei" era.

## DisplayFileLeafFirst

When this flag is set to *On*, FrameMaker displays the filename in the title of the document or book window before the path.

## WMFPrintOption

Set this flag to 2 to convert wmf to emf during printing.

## PluginCache

Plugin directory cache. Specify the directory for FrameMaker plugins.

## FontCache

Font directory cache. This file will cache the information FrameMaker stores in the SBX files. On startup, FrameMaker reads the info from the cached file instead of opening and reading each file every time.

## AutoCollapseIconicPods

If this flag is set to *On*, when a pod is in iconic mode, clicking the icon of the pod in FrameMaker opens the pod. When focus goes away from the pod it collapses to an icon.

## AutoShowHiddenPods

If this flag is set to *On*, in the full screen mode of FrameMaker, the pods and toolbars appear in a thin dark-grey strip. Hovering over these pods and toolbars shows the pods and toolbars.

## HidePodsOnClose

When you close pods they are hidden but are still active in the memory and may affect FrameMaker's performance. If you set this flag to *Off*, FrameMaker removes the pods when you close them. To display them again, choose them from the FrameMaker menus.

Relevant user interface dialog: Preferences dialog (Edit > Preferences)

## OpenDocsAsTabs

Set this flag to *On* to enable displaying documents as tabs in FrameMaker.



### **HideSingleTabsInDocs**

If this flag is set to *On*, when a floating document is solo, its single tab is not shown.

### **PreventDocTabbingWhenDragging**

Set this flag to *On* to prevent document tabbing while dragging.

### **OpenCompDocsAsTabs**

Set this flag to *On* to allow opening composite documents as tabs.

### **ToolTipMode**

Set this flag to *Normal*, *Fast*, or *Hidden* to define the tooltip appearance mode.

### **UIBrightness**

FrameMaker UI brightness: *light* or *dark*.

### **UseGrayScaleAppIcon**

Whether to use greyscale application icon or not.

### **MaxMruListSize**

Limit of recent files list.

### **EnableAutoSpellCheck**

Enable/disable auto spell check.

### **InsetFilePathForMissingPoster**

Enter the name of the file to be used as a poster if the actual poster is not valid/readable.

### **RepeatTypingEnabled**

By default this entry is set to *ON*. Set this entry to *OFF* to disable the repeat typing operation.

### **RepeatEnabled**

Enable/disable repeat last executed command.

### **EnableOleOptimization**

Optimize handling of OLE objects.

## ApplyAsCondition

Show/hide the following options in the manage attribute expressions dialog:

- Ditaval as condition
- Apply condition tag
- Remove if previously applied

## MissingGraphicsDialog

Not processed for FrameMaker 11.

## UnresolvedCrossReferencesDialog

If this flag is set to *On*, FrameMaker displays the Unresolved Cross references dialog box while opening a document that has unresolved cross references.

## OpeningOldReleaseDocDialog

If this flag is set to *On*, FrameMaker displays an alert while opening an older release document.

## UnsupportedHotspotShapesDialog

When this option is set to *On*, if there are unsupported hotspot shapes in an fm file, FrameMaker displays the Unsupported Hotspot Shapes dialog when generating PDF.

## UnavailableFontsDialog

If this flag is set to *On*, FrameMaker displays an alert while opening a document with unavailable fonts.

## DictionaryProviderMismatchDialog

If this flag is set to *On*, FrameMaker displays an alert while opening a document if the FrameMaker current session's dictionary provider does not match the document's dictionary provider.

## ShowLearningResourcesOnStarterPage

Whether to show learning resources on the welcome screen.

## DontLoadStartupScripts

The list of script which you do not want to load on start up.

## QuerySessionRestoreOnLaunch

If the last FrameMaker session ended in a crash and it can be restored, then on the next FrameMaker session launch ask if user wants to restore session.

## EnableOldSmartInsert

If the flag is set to ON, the FrameMaker 11 Smart Insert functionality is enabled. Default: OFF.

### **LastUsedWorkSpaceInXMLAuthorMode**

Display the last used workspace in the FrameMaker XML Author mode.

### **LastActiveViewInXMLAuthorMode**

Display the last active view in FrameMaker XML Author mode.

### **UnsupportedFileFormatForModeDialog**

Suppress the alert that is displayed while opening a file format that is not supported in the current mode.

### **UnsupportedFileFormatForViewDialog**

Suppress the alert that is displayed while opening a file format that is not supported in the current view.

### **OpenDocOnDragDrop**

Open a document that is dragged on to the document window.

### **ImageDefaultRunaroundStyle**

Set the initial (default) value for runaround style of an image when the image is inserted in a FrameMaker document.  
Possible values:

- Contour
- BoundingBox
- None

### **RegularExpressionSyntax**

Specify the engine to use in regular expression search and replace. Possible options:

- egrep
- grep
- Perl

### **LoadAdobeFontsOnStartup**

Set the flag to ON to load the fonts in the adobe directory on start up. Default: OFF.

### **LoadStartupScripts**

Set the flag to ON to load the ExtendScripts on start-up. Default: OFF.

### **DelayLoadClients**

Set to ON to load all clients in idle loops after FrameMaker launches. Default: OFF.

## **ToolBarIconsSize**

Specify the size of toolbar icons. Possible values:

- Large
- Small

## **ToolBarIconsColor**

Specify the color option of toolbar icons. Possible values:

- Colored
- Monochrome

# **DropBoxPreferences**

## **DefaultDropBoxFolder**

Set the default Dropbox folder.

## **CreateFolderStructureInDropBox**

Allow user to define a folder structure to push all dependent files into Dropbox folder.

## **RemoveFileWhileMovingFromDropBox**

Delete files from disk after the files are uploaded to Dropbox folder.

## **DisableWarningWhileMovingFromDropBox**

Disable alerts that display when you delete files from disk, while moving to Dropbox folder.

# **[Fonts]**

## **DisplayUsingPrinterMetrics**

Set this flag to ON to display the text in FrameMaker using the printer metrics, so that the dimensions and spacing of the glyphs match with the printer output.

When you set this flag to OFF, FrameMaker uses the screen metrics instead of printer metrics and printed output may differ from how the content appears on the screen.

## **Sizes**

Specify a point size of the font, such as *7pt*, *8pt*, *9pt*, *10pt*, *11pt*, *12pt*, *14pt*, *18pt*, *24pt*, or *36pt*.

## Angles

Specify a font angle, such as *Regular*, *Kursiv*, *Slanted*, *Oblique*, *Italic*, or *Obliqued*. If you specify any other font angle, FrameMaker uses *Italic*.

## Variations

Specify one of the following as a font variation: *UltraCompressed*, *ExtraCompressed*, *Compressed*, *Condensed*, *Narrow*, *Regular*, *Wide*, *Poster*, or *Expanded*.

## Weights

Specify one of the following as the font weight: *Thin 100*, *ExtraLight 200*, *SemiLight 250*, *Light 300*, *Book 300*, *Regular 400*, *Medium 500*, *SemiBold 600*, *DemiBold 600*, *Bold 700*, *ExtraBold 800*, or *Heavy 900*.

## DefaultJapaneseFamily

Default Japanese font family.

## DefaultKoreanFamily

Default Korean font family.

## DefaultSimplifiedChineseFamily

Default simplified Chinese font family.

## DefaultTraditionalChineseFamily

Default traditional Chinese font family.

## DefaultJapaneseDialogFont

Default font for Japanese dialogs.

## DefaultKoreanDialogFont

Default font for Korean dialogs.

## DefaultSimplifiedChineseDialogFont

Default font for simplified Chinese dialogs.

## DefaultTraditionalChineseDialogFont

Default font for traditional Chinese dialogs.

## BannerFont

Specify a font for the Banner window.

## NonTextFamilies

Add FrameMaker font family names that are not spellchecked.

## [CMSFavorites]

### DctmOverwriteObjectOnUpload

This flag is relevant to Documentum®. If this flag is set to *On*, when you upload a file, Documentum® overwrites the server copy. If this flag is set to *Off*, Documentum® creates versions and does not overwrite the copy.

### DctmOverwriteObjectAsVersion

This flag is relevant to Documentum®. Only if [DctmOverwriteObjectOnUpload](#) is set to *Off*, this flag is relevant.

This flag can have one of the following values:

- *0*: The file is uploaded as the same version.
- *1*: The file is uploaded as major version.
- *2*: The file is uploaded as minor version.

### ShowHiddenObjects

This flag is relevant to Documentum® only.

When this flag is set to *On*, FrameMaker displays the hidden objects in the tree view.

### ShowPrivateCabinets

This flag is relevant to Documentum® only.

When this flag is set to *On*, FrameMaker displays the private cabinets in the tree view.

### DfsSdkPath

This flag is relevant to Documentum® only.

Specify a path for the DFS SDK.

### SpOverwriteObjectOnUpload

This flag is relevant to Sharepoint.

If this flag is set to *On*, when you upload a file, Sharepoint overwrites the server copy. If this flag is set to *Off*, Sharepoint creates versions and does not overwrite the copy.

### SpOverwriteObjectAsVersion

This flag is relevant to Sharepoint. Only if [SpOverwriteObjectOnUpload](#) is set to *Off*, this flag is relevant.

This flag can have one of the following values:

- *1*: The file is uploaded as major version.

- 2: The file is uploaded as minor version.

## **Null**

List of custom attributes, attribute data types, and attribute types for SharePoint.

## **Null**

List of custom attributes, attribute data types, and attribute types for Documentum.

# **[Directories]**

## **LanguageDir**

This flag specifies the language directory for FrameMaker, which has files such as hyphenation settings and language dictionaries for spell-checking.

## **TemplateDir**

Name of the folder that has standard FrameMaker templates.

## **FilterDllDir**

FilterDllDir specifies the folder that contains the filters installed on your system.

## **OpenDirOnStart**

The default directory for file open/save dialogs.

## **PaletteDir**

FrameMaker uses this flag to determine location of template browsers.

## **PaletteDirStructure**

FrameMaker uses this flag to determine templates, such as structure window, error log, and element catalog.

## **AlwaysOnTopPaletteDir**

Palettes in AlwaysOnTopPaletteDir always float in front of documents.

## **ColorLib**

ColorLib specifies the folder that contains color library files. FrameMaker reads these files in at startup and displays them in the Color Libraries pop-up menu in the Color Definitions dialog box. You can add any library file formatted in the ASCII Color Format (.acf), version 2.1 or earlier, or in the Binary Color Format (.bcf), version 2.0. You can't use a FrameMaker product to save a .bcf library file.

## FontDir

Do not change this flag's value.

Directory containing FrameMaker's fonts.

## UnicodeDir

Do not edit.

This flag specifies the folder that contains Unicode files that are used to support Asian text in Acrobat bookmarks and other Acrobat features.

## Samples

Directory of FrameMaker sample files

## Clipart

Sample clipart files

## Templates

Sample FrameMaker templates

## SgmlDir

Location of SGML applications for Structured FrameMaker

## XmlDir

Location of XML applications for Structured FrameMaker

## StructureDir

Path of the FrameMaker Structured directory, which contains SGML application, XML Applications, and default read/write rule files.

## [Files]

### UserDictionary

Location of FrameMaker's user dictionary file.

### SiteDictionary

Location of FrameMaker's site dictionary file.

### CustomDoc

The template for creating a FrameMaker custom document.



## **AsciiTemplate**

The template for creating a custom text document.

## **EquationDoc**

The equations palette

## **ThesaurusDoc**

The Thesaurus dialog box

## **TemplateBrowserDoc**

The Templates browser when running with the FrameMaker product interface.

## **RunWrappedPlugin**

Extension for wrapped plugin.

## **MarshallingDLL**

List of DLLs for marshalling.

## **StructTemplateBrowserDoc**

The structured template browser file.

## **VerticalQuickAccessBar**

The file used as a template file for the FrameMaker's Vertical Quick Access bar.

## **InsetFilePathForMissingPoster**

The file to be used as a poster if the specified poster file is missing.

## **TransformationFilePath**

The default XSLT transformation file. For more information on XSLT transformations, see [FrameMaker Help](#).

## **ConfigMenuFile**

The Menu configuration file for Unstructured FrameMaker.

## **ConfigMenuFileStructure**

The Menu configuration file for Structured FrameMaker.

## **ConfigMenuFileXMLAuthor**

The Menu configuration file for FrameMaker XML Author.

## **ConfigMathFile**

The Math commands configuration file for FrameMaker.

## **ConfigMathFileXMLAuthor**

The Math commands configuration file for FrameMaker XML Author.

## **MSWinConfigCommandsFile**

The Windows commands configuration file for FrameMaker.

## **MSWinConfigCommandsFileXMLAuthor**

The Windows commands configuration file for FrameMaker XML Author.

## **ToolBarXMLFile**

The toolbar configuration file for FrameMaker.

## **ToolBarXMLFileXMLAuthor**

The toolbar configuration file for FrameMaker XML Author.

## **[SpellingProviderPreferences]**

Name of the spelling service provider and languages supported. For example, in the following entry, *Proximity* is the service provider and *US English* and *UK English* are the languages that *Proximity* supports:

```
Proximity=US English,UK English
```

To add more languages to a provider, add comma-separated language names.

## **[HyphenationProviderPreferences]**

Name of the hyphenation service provider and languages supported. For example, in the following entry, *Proximity* is the service provider and *US English* and *UK English* are the languages that *Proximity* supports for hyphenation:

```
Proximity=US English,UK English
```

To add more languages to a provider, add comma-separated language names.

## **[ThesaurusProviderPreferences]**

Name of the thesaurus service provider and languages supported. For example, in the following entry, *Proximity* is the service provider and *US English* and *UK English* are the languages that *Proximity* supports for thesaurus:

```
Proximity=US English,UK English
```

To add more languages to a provider, add comma-separated language names.

## [DialogLayout]

### MakerWin

Use this flag in the maker.ini file in Application Data (Application Data\Adobe\Framemaker\11). The values for MakerWin specify normal, minimized, and maximized positions. The first value determines which position to use; its value is 1 for normal, 2 for minimized, or 3 for maximized. The next six values are pairs of x and y offsets that specify the different window positions; the first pair specifies the minimized position, the second pair specify the maximized position, and the third pair specify the normal position. The last two values are the normal window width and height.

### PCatalog

The settings for the Paragraph Catalog (PCatalog) specify first an x and y value for the location of the catalog. The x value specifies the offset in pixels from the left side of the screen. The y value specifies the offset in pixels from the top of the screen. Optionally, the width and height of the catalog, in pixels, appear after the x and y values.

### CCatalog

Just like PCatalog, the settings for the Character Catalog (CCatalog) specify first an x and y value for the location of the catalog. The x value specifies the offset in pixels from the left side of the screen. The y value specifies the offset in pixels from the top of the screen. Optionally, the width and height of the catalog, in pixels, appear after the x and y values.

### Equation

Use this flag in the maker.ini file in Application Data (Application Data\Adobe\Framemaker\11). The values for this flag are x and y offsets that specify the window position.

Possible values: Numerical values of x and y offsets that specify the window position.

Relevant user interface dialog: Equations

### Numbering

Use this flag in the maker.ini file in Application Data (Application Data\Adobe\Framemaker\11). The values for this flag are x and y offsets that specify the window position.

### Thesaurus

Use this flag in the maker.ini file in Application Data (Application Data\Adobe\Framemaker\11). The values for this flag are x and y offsets that specify the window position.

### TemplateBrowser

Use this flag in the maker.ini file in Application Data (Application Data\Adobe\Framemaker\11). The values for this flag are x and y offsets that specify the window position.

Relevant user interface dialog: The Template browser dialog (Standard Templates/Structured Templates)

## **VerticalQuickAccessBar**

FrameMaker (9 and prior) vertical toolbar properties.

## **VQuickAccessBar**

FrameMaker (9 and prior) vertical toolbar properties.

## **ConsoleWin**

Do not modify. Last used position/placement coordinates of the console window.

## **StructureWindowDoc**

Template for structure window.

## **TagFont**

Font family of text used in tags of structure window. Default is *Helvetica*.

## **SnipFont**

Font family of text snippet displayed for text nodes in the struct window.

## **TagSize**

Font size of text used in tags of struct window tags.

## **SnipSize**

Font size of text snippet displayed for text nodes in the struct window.

## **Origin**

Starting point from where structure tree would be shown in the struct window.

## **SnipPos**

Starting point coordinates from where text snippet would be displayed in the struct window.

## **Position**

Coordinates of the structure window.

## **MenuSet**

Possible values for the Menu set: *Custom*, *Quick*, or *Complete*. Default is *Complete*.

## [ViewClients]

This section mentions the three views of FrameMaker: WYSIWYG, XML, and Author. To disable a view in FrameMaker, use a semicolon to comment out the relevant line.

### WYSIWYG View

WYSIWYG view's settings. The first entry specifies whether the view is an internal one or plug-in based. The second entry specifies if the view is relevant to Structured or Unstructured FrameMaker (All = Structured and Unstructured FrameMaker). The third entry specifies the name of the view. The fourth entry specifies the DLL file for the plug-in. If the view is an internal one, the fourth entry is *null*. The fifth and the last entry is the name of the image file for the icon used for the view in FrameMaker.

Default settings: *internal,all,wysiwyg view,null,PL\_SwitchToWYSIWYG*

Possible values: To disable this view in FrameMaker, use a semicolon to comment out the settings.

### Author View

Author view's settings. The first entry specifies whether the view is an internal one or plug-in based. The second entry specifies if the view is relevant to Structured or Unstructured FrameMaker (All = Structured and Unstructured FrameMaker). The third entry specifies the name of the view. The fourth entry specifies the DLL file for the plug-in. If the view is an internal one, the fourth entry is *null*. The fifth and the last entry is the name of the image file for the icon used for the view in FrameMaker.

Default settings: *internal,structured,author view,null,PL\_SwitchToAV*

Possible values: To disable this view in FrameMaker, use a semicolon to comment out the settings.

### XML View

XML view's settings. The first entry specifies whether the view is an internal one or plug-in based. The second entry specifies if the view is relevant to Structured or Unstructured FrameMaker (All = Structured and Unstructured FrameMaker). The third entry specifies the name of the view. The fourth entry specifies the DLL file for the plug-in. If the view is an internal one, the fourth entry is *null*. The fifth and the last entry is the name of the image file for the icon used for the view in FrameMaker.

Default settings: *plugin,structured,xml view,FMXmlView.dll,PL\_SwitchToXmlView*

Possible values: To disable this view in FrameMaker, use a semicolon to comment out the settings.

## [XSLTProcessors]

Use these settings to specify the path of XSLT processors. Ensure that all dependent jars of a processor are in the same directory. If you do not specify a processor as default, the processor mentioned first becomes the default XSLT processor.

### XALAN

Specifies the path of the XALAN processor on the computer. FrameMaker uses this path to locate the XALAN processor for XSLT processing. Suffix the path with, *Default* to make the XALAN processor the default processor.

## SAXON

Specifies the path of the SAXON processor on the computer. FrameMaker uses this path to locate the SAXON processor for XSLT processing. Suffix the path with, *Default* to make the SAXON processor the default processor.

## [APIClients]

The [APIClients] section lists FDK clients (plug-ins) to start when FrameMaker starts. Each client description must be on a separate line.

Descriptions for clients that are not filters use the following format:

```
clientName=ClientType, description, path, mode
```

Argument	Specify
clientName	The plug-in name
ClientType	The client type—valid types for non-filter clients are Standard, TakeControl, and DocReport
description	A string describing the FDK client
path	The path of the client's DLL file—can be an absolute path, or relative to the install directory
mode	Which mode of FrameMaker is valid for this client—can be one of makers, structured, or all

For example, the Mailer client setting looks like:

```
Mailer=Standard, Send Mail API Client, fminit\mailer.dll,all
```

Clients that are filters use the following format:

```
clientName=ClientType, [facet, format_ID, vendor_id, display_name, ] description, path, mode, extension
```

Argument	Specify
clientName	The filter name
ClientType	The filter type—one of FileToFileTextImport, FileToFileGFXImport, or ExportFilter
facet	The format of the original file—For graphic files, FrameMaker saves this facet along with the filtered representation of the graphic
format_id	The dot-extension of the file that identifies its format—for example, .rtf, .bmp, or .cgm
vendor_id	A four-character maximum string that identifies the vendor
display_name	The name to display in dialog boxes when the user chooses the filter
description	A string to describe the filter
path	The path of the filter's DLL file—can be an absolute path, or relative to the install directory
mode	Which mode of FrameMaker is valid for this filter—can be one of makers, structured, or all

For example, the RTF filter client setting looks like:

```
RTF=TextImport, RTF, RTF, FAPI, RTF, Rich Text Format (RTF) Import, filters\rtfimp.rtf, all, ^.rtf
```

To create a client, you need the Frame Developer's Kit (FDK) for Windows®. If you are installing an FDK client, follow instructions provided with the client to add its startup information to the initialization file. You can also load API clients simply by placing them in the Plugins folder and then starting FrameMaker.

## [DashPatterns]

The [DashPatterns] settings define the eight dash pattern choices that appear in the Dashed Line Options dialog box. You can edit these settings to replace the standard choices with custom ones:

```
1=Dash, 8, 6
2=Hidden, 4
3=Longdash, 16, 10
4=Dot, 2, 4
5=Dash-Dot, 12, 6, 2, 6
6=Dash-Dot-Dot, 12, 6, 2, 6, 2, 6
7=Chain, 12, 6, 6, 6
8=Phantom, 20, 6, 6, 6, 6, 6
```

Each dash pattern contains a label that identifies the dash pattern in the Dashed Line Options dialog box and a repeating series of dash and gap segment lengths. Dashes and gaps are measured in points. The following illustration shows a dashed line and its segment description. The line is made up of a 12-point dash, a 6-point gap, a 6-point dash, and another 6-point gap. This pattern repeats to draw a dashed line of any length.

If a dash pattern setting contains an odd number of segment lengths, the last dash value is repeated for the final gap. For example, the following setting describes a dash pattern with 4-point dashes and 4-point gaps:

```
2=Hidden, 4
```

The dash pattern label cannot contain spaces or punctuation marks.

## [Thermometers]

A thermometer is a horizontal bar that shows progress during operations that can take some time. One color, on the left of the bar, represents the percentage of the operation that is complete. Another color, on the right of the bar, represents the percentage remaining. The thermometer updates as the operation progresses. The [Thermometer] settings specify colors to use in thermometers as red, green, and blue (RGB) values. You can change these values to specify different colors.

```
ThermoDoneColor=255, 0, 255
ThermoRemainingColor=192, 192, 192
```

## [DocCompare]

### CreateSummaryOnly

This flag sets the Create radio buttons in the Compare Documents and Compare Books dialog boxes. When this setting is *On*, only a summary document is created. When this setting is *Off*, both summary and composite documents are created.

## MarkInsertedText

This flag controls the standard choice for marking insertions. You can choose:

- *ConditionInserted*: The standard Inserted condition
- *ConditionTag*: A custom condition
- Nothing

Edit the file so the option you want is the only one without a semicolon before it. If you choose a custom condition for inserted text, specify its tag with the `InsertConditionTag` setting.

## MarkDeletedText

This flag controls the standard choice for marking deletions. You can choose:

- *ConditionDeleted*: The standard Inserted condition
- *ConditionTag*: A custom condition, ;
- *ReplacementText*: Replacement text

Edit the file so the option you want is the only one without a semicolon before it.

Related flags:

- [DeleteConditionTag](#)
- [DeleteReplacementText](#)

## DeleteConditionTag

If you choose a custom condition for [MarkDeletedText](#), specify the condition tag in the `DeleteConditionTag` setting.

## DeleteReplacementText

If you choose replacement text for the [MarkDeletedText](#) setting, add the replacement text as a text string in the `DeleteReplacementText` setting (in place of the ^).

## AddChangeBars

Set this flag to *On* to add change bars to the composite document.

## InsertHyperTextLinks

Set this flag to *On* to add hypertext links to the summary document.

## CompareAttributesForElements

Set this flag to *On* to compare elements' attribute values also during doc comparison.

## ThresholdFactor

This flag controls when to mark an entire paragraph or table cell as changed. The preset value is 75; an entire paragraph is marked as changed if 75 percent or more of the words are changed. You can increase or decrease this percentage.



## [Spelling]

The flags in the Spelling section in the initialization file define the options for spell-checking and specify which style of quotation marks to use.

You can change any *On* setting to *Off* (and vice versa) and specify different characters in the last four lines. These values are updated every time you exit, using the current settings in the Spelling Checker Options dialog box.

**Note:** If you edit *FindTwoInARow*, *IgnoreWordsContaining*, *FindSpaceBefore*, and *FindSpaceAfter*, be sure to leave a space between the *On/Off* toggle and the character or group of characters to the right of it.

### **AdobeLinguisticsPath**

The directory path to the FrameMaker linguistics folder.

### **UserDictModifiedTime**

Last modified time of user dictionary.

### **SiteDictModifiedTime**

Last modified time of site dictionary.

## [BannerText]

Banner text appears in elements in Structured FrameMaker and instructs you on what content should go into an element. The flags in the BannerText section allow you to format and control the BannerText.

### **BannerTextFontFamily**

The font family of the banner text that FrameMaker displays.

### **BannerTextFontWeight**

Specify a weight for the banner text, such as *Regular* or *Bold*.

### **BannerTextFontAngle**

Specify an angle of the text: *Regular*, *Kursiv*, *Slanted*, *Oblique*, *Italic*, or *Obliqued*.

### **BannerTextFontVariation**

Specify a variation of the font width: *UltraCompressed*, *ExtraCompressed*, *Compressed*, *Condensed*, *Narrow*, *Regular*, *Wide*, *Poster*, or *Expanded*.

### **BannerTextBKColor**

The background color of banner text that distinguishes it from the text in the document. To change, specify any color present in the document. To see available color names, click View > Color > Definitions in FrameMaker.

## RedisplayBannerTextForEmptyElements

*Off:* Banner text in a file does not reappear if you delete it once or save the file and reopen it.

*On:* Banner text reappears after you delete it or save and reopen the file.

## [FontAngleAliases]

Windows fonts use different font angles even when font names are the same as on other platforms. The settings under [FontAngleAliases] assign angles used on other platforms to Windows angles and weights.

Defaults:

```
[FontAngleAliases]Obliqued=Oblique
```

## [FontWeightAliases]

Windows fonts use different font weights, even when font names are the same as on other platforms. The settings under [FontWeightAliases] assign weights used on other platforms to Windows weights.

Defaults:

```
[FontWeightAliases]Medium=RegularRoman=RegularSemi=SemiBoldDemi=DemiBoldBolded=Bold
```

## [WindowsToFrameFontAliases]

Each setting under [WindowsToFrameFontAliases] assigns a Windows font to a FrameMaker font name. Thus, font information appears in the Windows interface as it does in other versions of FrameMaker. For example, Helvetica Narrow is normally a font family in Windows, but with aliasing Helvetica appears as a font family and Narrow appears as a variation in the Character Designer and Paragraph Designer.

Font aliasing also makes it possible to go back and forth easily between Windows and other platforms. FrameMaker automatically converts Windows fonts to their FrameMaker equivalents for you.

The settings under [WindowsToFrameFontAliases] use this syntax:

```
Windows-font [angle|*], [weight|*]=Frame-font [angle|*], [weight|*], [variation|*]
```

*Windows-font* is a font family available in Windows. The angle for this font can be either Regular or Italic, and the weight can be one of the weights defined in the font profile under [Fonts]. You can also use an asterisk (\*) to specify no particular angle or weight.

*Frame-font* is a font family available on the other platforms. The angle, weight, and variation for this family can be any of the ones defined in the font profile. If you use an asterisk (\*), the FrameMaker font will use the angle, weight, or variation from the Windows font.

For example, this setting assigns the Windows font family Helvetica Narrow to the FrameMaker font name Helvetica with the Narrow variation:

```
HelveticaNarrow, * , *=Helvetica, * , * , Narrow
```

The two asterisks specify that angles and weights are not affected in this alias.

If you do not have an appropriate alias defined for a Windows font, the default alias is used:

```
Windows-font *, *=Frame-font *, *, *
```

You can add more aliases to [WindowsToFrameFontAliases] and change existing ones. Follow the syntax for any changes you make.

## [UnknownToKnownFontMap]

When you open a document that requires fonts not available on your system, an alert box appears telling you the document uses unavailable fonts. If you click OK, FrameMaker opens the document and substitutes the unavailable fonts with the fonts specified under [UnknownToKnownFontMap] in the initialization file. Initially, this section has a few lines of comments and some mappings for common Macintosh® fonts. You can change these mappings and add others.

The mappings under [*UnknownToKnownFontMap*] must use this syntax:

```
unavailable_Frame_font [angle|*], [weight|*], [variation|*]=available_Frame_font [angle|*],  
[weight|*], [variation|*]
```

The angles, weights, and variations for these mappings can be any of the ones defined in the font profile under [Fonts]. You can also use an asterisk (\*) to specify no particular angle, weight, or variation.

For example,

```
Lumina, *, *=Helvetica, *, *, *  
Helvetica, *, Light, *=Helvetica, *, Regular, *  
Helvetica, *, *, UltraCompressed=Helvetica, *, *, Narrow
```

If you open a document with unavailable fonts and don't have substitutes mapped for those fonts, FrameMaker replaces them with the default fonts defined under [Fonts] instead. Note that the settings under [UnknownToKnownFontMap] map one FrameMaker font to another. This is different from [WindowsToFrameFontAliases], which assigns a FrameMaker font name to an equivalent Windows font.

## [Filters]

This section in the ini file contains settings for identifying foreign file formats, export filters, and import filters. FrameMaker provides these settings when you install filters. If you want to change any of the settings, install the filters again. Do not edit the settings manually in an initialization file.